

Grand Prix Event (From April 2026~)

Stage		Event 1		Event 2		Event 3			
		Game	Level	Game	Level	Game	Level		
J	1	Ready Go!	AddSub/Visible	Ready Go!	AddSub/Invisible	Ready Go!	AddSub/Flash		
	2								
	3								
	4	Ready Go!	AddSub/Invisible	Ready Go!	AddSub/Flash	Times Table Challenge	2_Single · Read · Random		
	5	Tap a lot	J5/±3			Times Table Challenge	3_All · Read · Random		
	6	Ready Go!	AddSub/Invisible			Times Table Challenge	4_All · Read · Random		
	7	Tap a lot	J8/±4			Times Table Challenge	5_All · Read · Random		
	8					Times Table Challenge	6_All · Read · Random		
	9	Ready Go!	AddSub/Invisible			Times Table Challenge	7_All · Read · Random		
	10	Tap a lot	J11/+26			Times Table Challenge	8_All · Read · Random		
	11					Times Table Challenge	9_All · Read · Random		
	12					Times Table Challenge	9_All · Read · Random		
S	1	TrainingII	AddSub/Read/Normal/2d3n			Ready Go!	AddSub/Flash	Ready Go!	Multiplication
	2	TrainingII	AddSub/Read/Normal/2d4n						
	3								
	4	TrainingII	AddSub/Read/Normal/2d5n	Multiplication/Read/2d×1d	Ready Go!	Division			
	5				TrainingII	AddSub/Read/Normal/2d5n	TrainingII	Division/Read/2d÷1d★★	
	6				TrainingII	AddSub/Read/Normal/2d6n	TrainingII	Division/Read/3d÷1d★	
	7				TrainingII	AddSub/Read/Normal/2d7n	TrainingII	Division/Read/3d÷1d★★	
	8				TrainingII	AddSub/Read/Normal/2d8n	TrainingII	Division/Read/4d÷1d	
	9				TrainingII	AddSub/Read/Normal/2d9n	TrainingII	Multiplication/Read/3d×1d	TrainingII
	10	TrainingII	AddSub/Read/Normal/2d10n	TrainingII	Division/Read/3d÷2d★				
	11	TrainingII	AddSub/Read/Normal/2d10n	TrainingII	Division/Read/3d÷2d★★				
	U	1	TrainingII	AddSub/Read/Normal/3d3n	TrainingII	Multiplication/Read/2d×2d	TrainingII	Division/Read/4d÷2d	
2									
3									
4		TrainingII	AddSub/Read/Normal/3d4n	Multiplication/Read/2d×2d	TrainingII	Multiplication/Read/3d×2d	TrainingII	Division/Read/5d÷2d	
5									
6									
7									
8									
9									
10		TrainingII	AddSub/Read/Normal/3d5n	TrainingII	Multiplication/Read/3d×2d	TrainingII	Division/Read/5d÷2d		
11									
12									
X	1	TrainingII	AddSub/Read/Normal/3d5n	TrainingII	Multiplication/Read/2d×3d	TrainingII	Division/Read/5d÷2d		
	2								
	3								
	4	TrainingII	AddSub/Read/Normal/3d6n	TrainingII	Multiplication/Read/3d×2d	TrainingII	Division/Read/5d÷3d		
	5								
	6								
	7								
	8								
	9								
	10	TrainingII	AddSub/Read/Normal/3d7n	TrainingII	Multiplication/Read/3d×2d	TrainingII	Division/Read/5d÷3d		
	11								
	12								